



Connecting things OTEAPI

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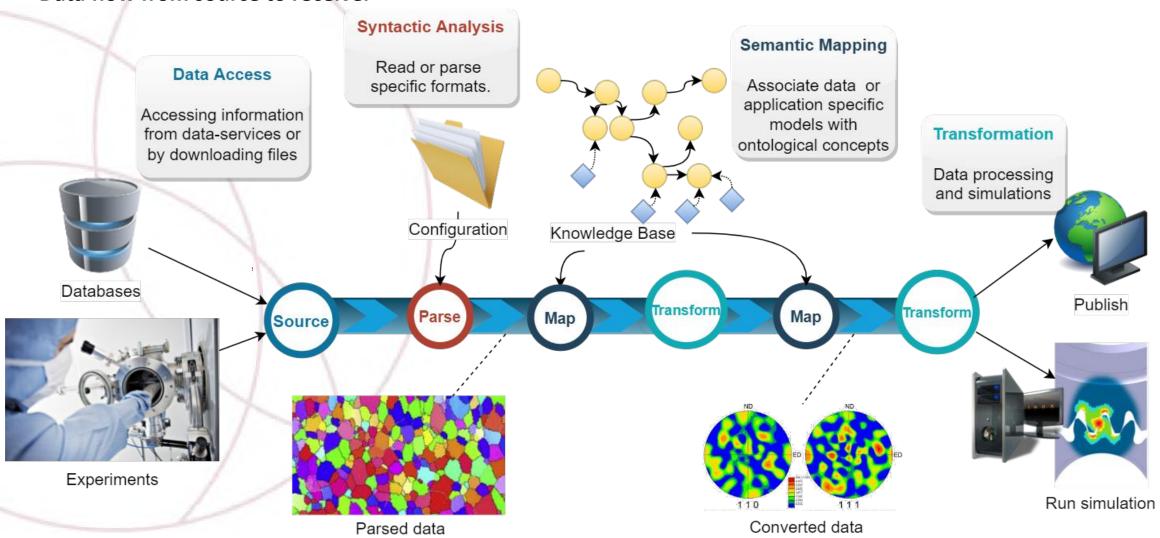




Connecting things

OTEAPI

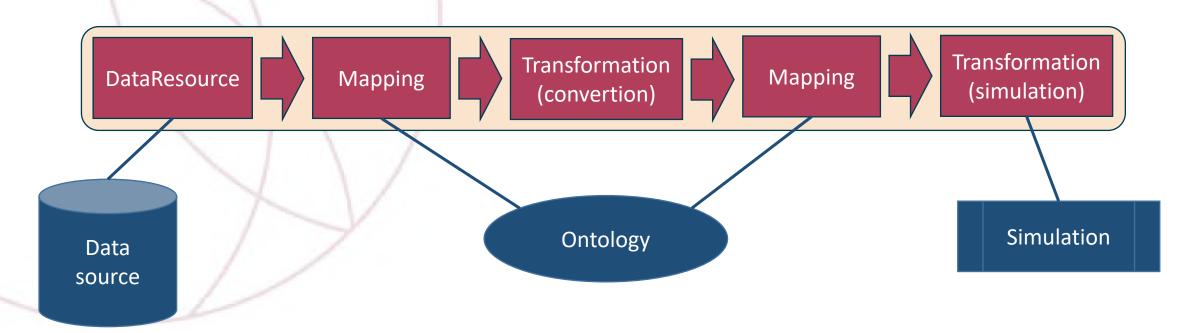
Data flow from source to receiver





Pipeline

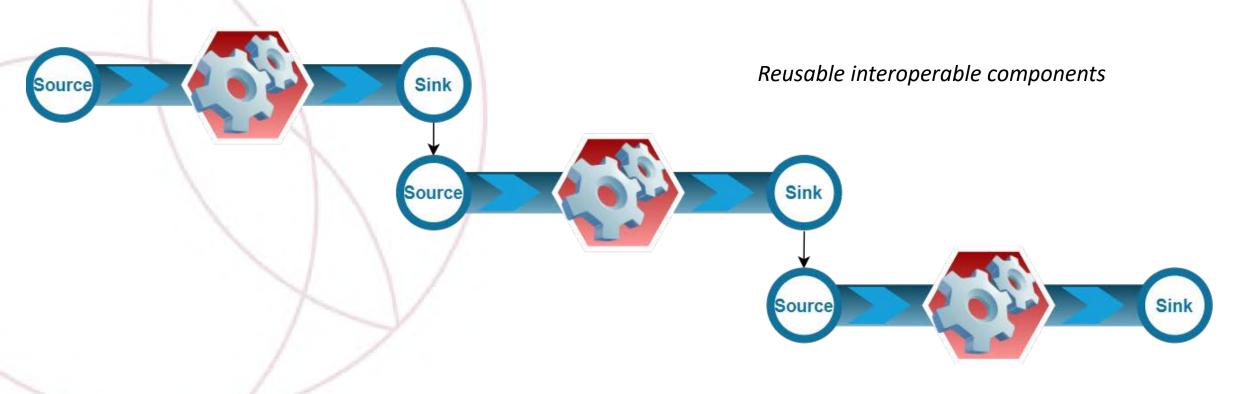
- Pipe and filter design pattern
- Standardise on interfaces
- Reusable "filters" that can be combined as needed (loosely coupled)
- Relies on (but is agnostic to) underlying interoperability framework
- Plugin-based (strategy design pattern)





Modelling workflows

Pipelines can be mixed and combined into workflows

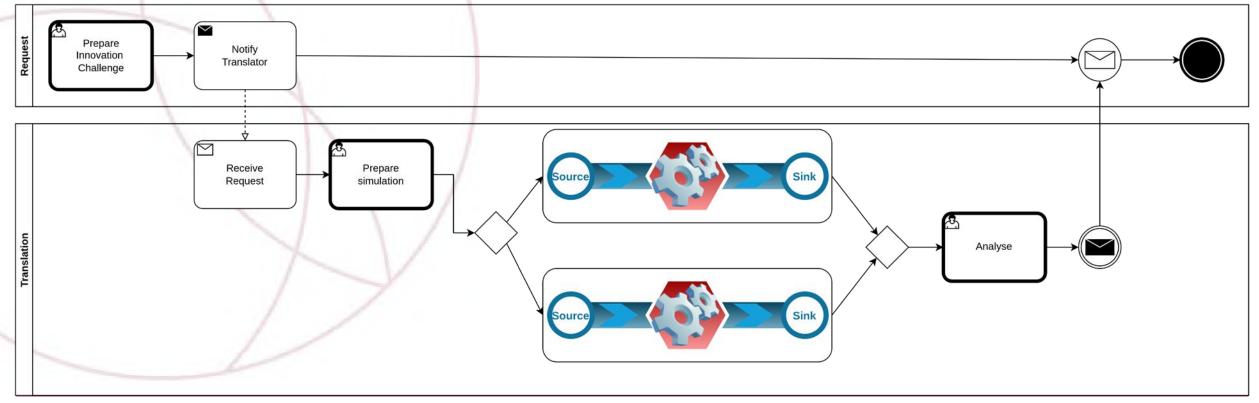




The bigger picture

Pipeline: data flow

Workflow: process flow





Types of "filters" (strategies)

Download "download Url"

Parse "mediaType"

Resource "accessUrl/accessService"

Connecting to data sources

- file-based / service-based
- follows the DCAT standard

Examples

Download/parse

- JSON, YAML...
- Excel, csv, ...
- app-specific...

Resource

- SQL
- OPTIMADE
- ...

Mapping "mappingType"

Connecting to ontologies

- Key for semantic interoperability
- Depends on underlying intop system

Filter "filterType"

Data selection

Function
"functionType"

Synchronious transformation. Ex data conversion Transformation
"transformationType"

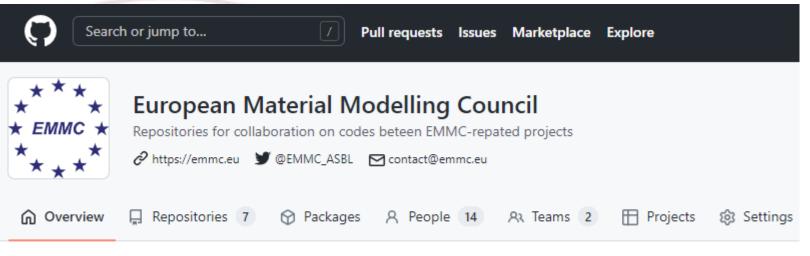
Asynchronious transformation. Ex simulation



Strategies are configured

-> declarative programming





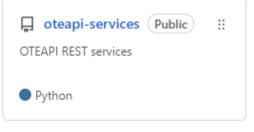
Hosted on GitHub

- Facilitate reuse in other projects
- MIT license



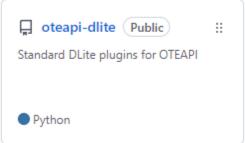
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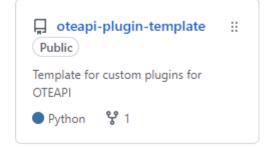
Python





● Python ☆2 ♀2





A set of repositories

- oteapi-core
- oteapi-services (REST API)
- otelib (Python API)
- oteapi-plugin-template
- Plugins
 - oteapi-dlite
 - oteapi-asmod

https://github.com/EMMC-ASBL/



oteapi-core

- A plugin system for loading the standard strategies, as well as third party strategies
- Data models for configuring the strategies
- A Python library, through which the data can be accessed
- A set of standard strategies

oteapi-services: REST API

QUERY PARAMETERS





Q Search...

List Sessions

Post Create Session

Delete All Sessions

GET Get Session

Update Session

Delete Session

Post Create Dataresource

Info Dataresource

Read Dataresource

Post Initialize Dataresource

Post Create Transformation

Get Transformation Status

GET Get Transformation

Execute Transformation

Initialize Transformation

Post Create Filter

Facilitate creation of pipelines

Create Dataresource

Register an external data resource.

An external data resource can be any data distribution provider that provides services of obtaining information through queries, REST APIs or other protocol, or directly downloadable artifacts (files) through data exchange procolols (such as sftp, https etc...)

If the resource URL is as direct link to a downloadable file, set the downloadURL property, otherwise set the accessURL the service and specify the service name with the mediaType property.

→ session_id string (Session Id) REQUEST BODY SCHEMA: application/json

→ configuration object (Configuration)

Default: {}

Model-specific configuration options which can either be given as key/value-pairs or set as attributes.

→ description string (Description)

Default: "Resource Strategy Data Configuration.\n\n Important:\n Either of the pairs of

attributes `downloadUrl`/`mediaType` or\n `accessUrl`/`accessService` MUST be

specified.\n\n "

A description of the configuration model.

downloadUrl string <uri> (Downloadurl) [1 .. 65536] characters

Definition: The URL of the downloadable file in a given format. E.g. CSV file or RDF file.

Usage: downloadURL SHOULD be used for the URL at which this distribution is available directly, typically

through a HTTPS GET request or SFTP.

mediaType string (Mediatype)

The media type of the distribution as defined by IANA [IANA-MEDIA-TYPES].

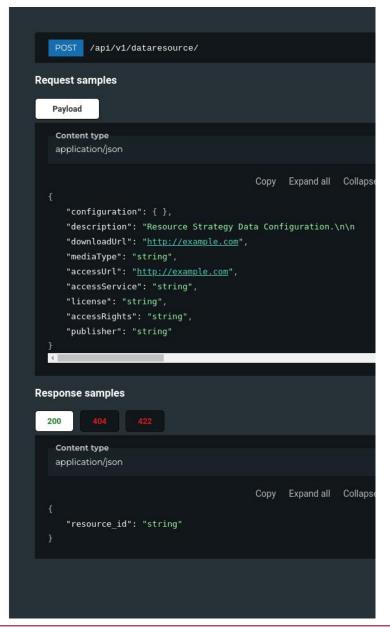
 $\label{thm:continuous} \textbf{Usage: This property } \textit{SHOULD} \ \textbf{be used when the media type of the distribution is defined in IANA [IANA-land or restriction of the continuous continuous$

MEDIA-TYPES].

→ accessUrl string <uri> (Accessurl) [1 .. 65536] characters

 $A\ \mathsf{URL}\ \mathsf{of}\ \mathsf{the}\ \mathsf{resource}\ \mathsf{that}\ \mathsf{gives}\ \mathsf{access}\ \mathsf{to}\ \mathsf{a}\ \mathsf{distribution}\ \mathsf{of}\ \mathsf{the}\ \mathsf{dataset}.\ \mathsf{E.g.}\ \mathsf{landing}\ \mathsf{page}, \mathsf{feed}, \mathsf{SPARQL}$

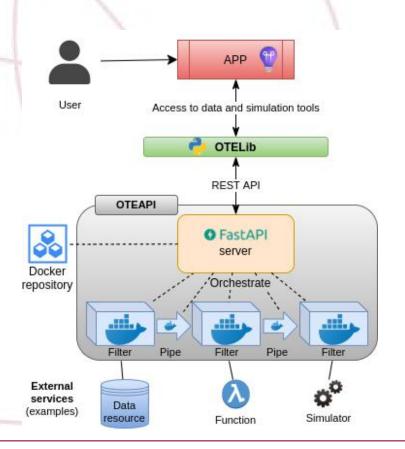
endpoint.





OTELib

Python interface to OTEAPI for constructing executable pipelines



```
from otelib import OTEClient
# To set up a pipeline, you will first have to
# connect to a running OTE server using the OTEClient
client = OTEClient('http://localhost:8080')
# Define data resource
data_resource = client.create_dataresource(
   downloadUrl="https://jpeq.org/images/jpegsystems-home.jpg",
   mediaType="image/jpeg",
# Define mappings
mapping = client.create mapping(mappingType="mapping/demo", ...)
# Define transformation step
transformation = client.create transformation(transformation type="script/dummy")
# Combine elements into a pipeline
pipeline = data resource >> mapping >> transformation
# Execute pipeline
pipeline.get()
```



oteapi-plugin-template

Simplify creation of plugins

Contains pre-configured features for:

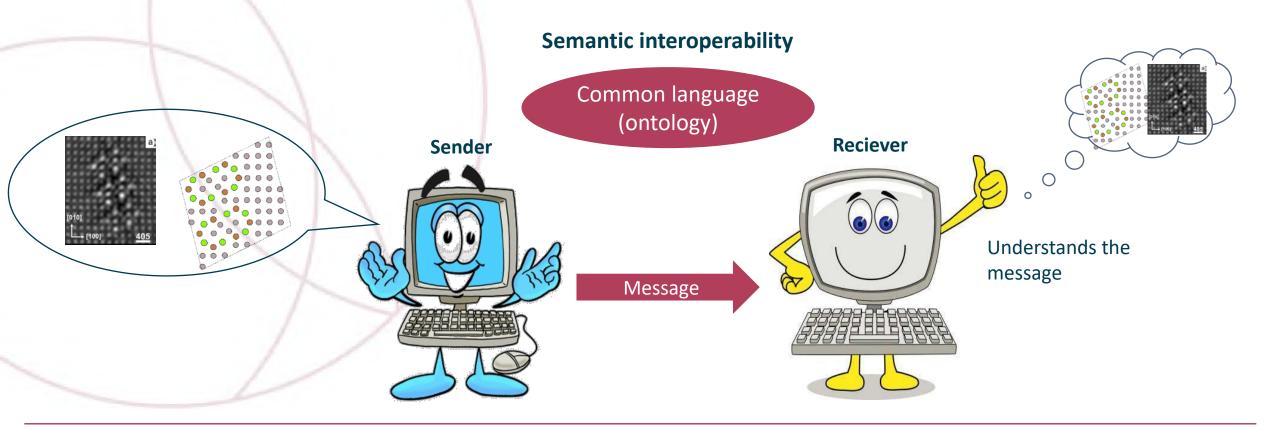
- <u>pip</u> installable package
- Unit tests and <u>Pre-commit</u> configuration
- Continuous integration/continuous deployment
- Documentation via a <u>MkDocs</u> setup



oteapi-dlite



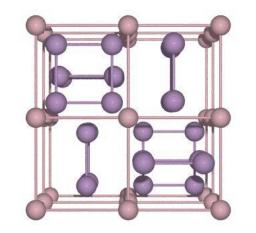
Plugin using DLite as underlying interoperability framework





oteapi-asmod

Plugin for atomscale modelling





Uses the Atomistic Simulation Environment (ASE) and DLite

In addition private plugins are developed for the OntoTrans use cases

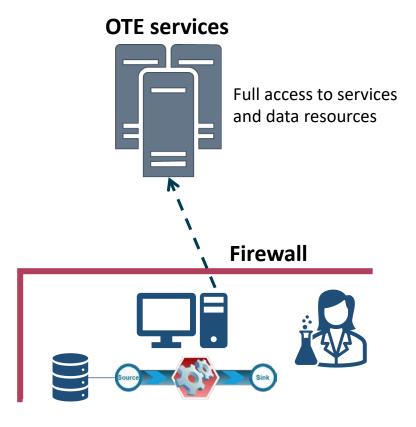


Under the hood of a pipeline

Data is actually not transferred between strategies...

"A pipeline is a recipe for how data is handled"

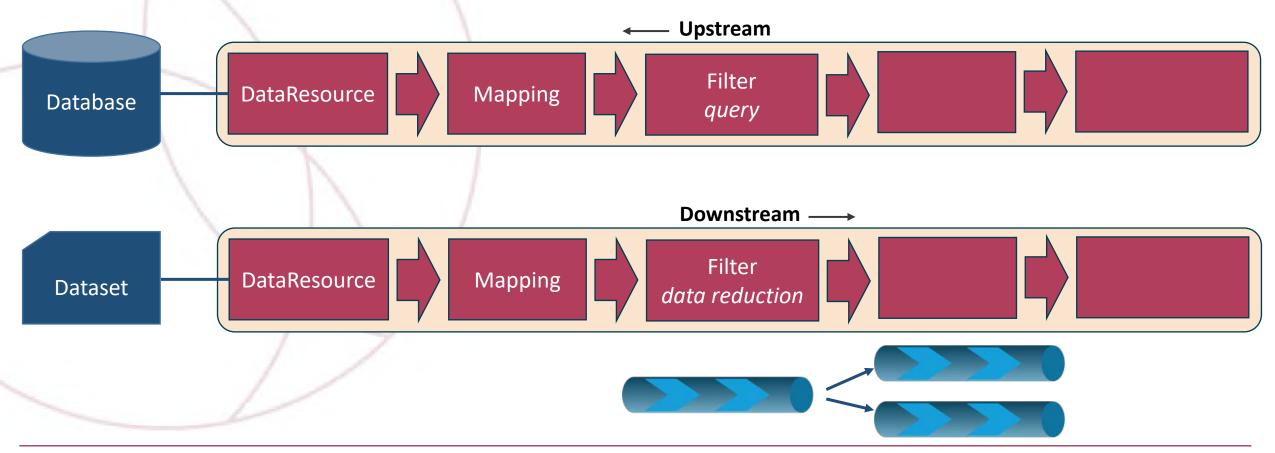
- A data documentation system
- No data is transferred before pipeline execution
- Allow e.g. for execution behind a firewall





Filter strategy

Data reduction (both upstream and downstream)





Return to DLite...

Interoperability framework based on data models

An implementation of SOFT

Entity = data model

A data model that describes a self-contained unit.

An entity has:

- a unique identity
- a human description
- some dimensions
- some properties

What is an entity?

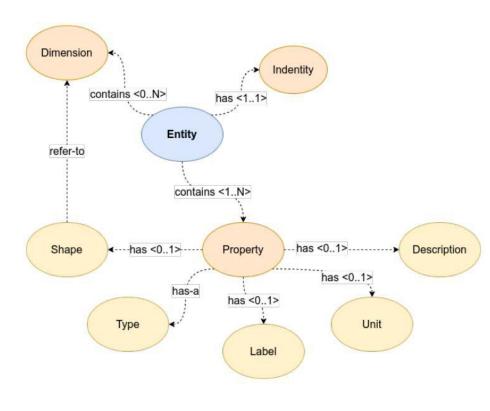
Something that exists by itself; Something that is separate from other things.

- Merriam-Webster



Schema for data models

	Entity						
	Identity (uri):						
	Description:						
Dimensions							
	Label (name)		Descri	ption			
	Properties						
	Label (name)	Туре		Shape (dims)	Unit	Description	





Data model

Entity						
Identity (uri):		http://onto-ns.com/meta/0.1/Person				
Description:		A person.				
		Dimensions				
Label (name)		Description				
N		Number of skills.				
			Properties			
Label (name) Type			Shape (dims)	Unit	Description	
name	string				Full name.	
age	float			year	Age or person.	
skills	string		N		List of named skills.	



Data model

Entity				
Identity (uri):	http://onto-ns.com/meta/0.1/Person			
Description:	A person.			
Dimensions				
Label (name)	Description			
N	Number of skills.			
	Properties			

Properties						
Label (name)	Туре	Shape (dims)	Unit	Description		
name	string			Full name.		
age	float		year	Age or person.		
skills	string	N		List of named s		

Serialised as json

```
"uri": "http://onto-ns.com/meta/0.1/Person",
"description": "A person.",
"dimensions": {
 "N": "Number of skills."
"properties": {
 "name": {
   "type": "string",
   "description": "Full name."
 "age": {
   "type": "float",
   "unit": "year",
   "description": "Age of person."
  "skills": {
   "type": "string",
    "shape": ["N"],
   "description": "List of skills."
```



Data model

Instance

Entity						
Identity (uri):	http://onto-ns.com/meta/0.1/Person					
Description:	A person.					
	Dimensions					
Label (name)	Description					
N	Number of skills.					
Properties						

Properties						
Label (name)	Туре	Shape (dims)	Unit	Description		
name	string			Full name.		
age	float		year	Age or person.		
skills	string	N		List of named skills.		

```
"88ca46ff-8404-48d9-b4b9-2140c6b3bdff": {
  "dimensions": {
    "N": 4
  "properties": {
    "name": "Sherlock Homes",
    "age": 34.0,
    "skills": [
      "observing",
      "chemistry",
      "violin",
      "boxing"
```



Collection

Collection is an entity with

- references to instances
- relations between them

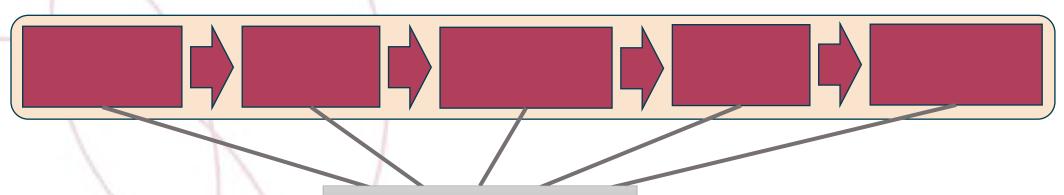
Can be used to build up arbitrary complex data structures

Collection							
Instances							
Label	Label Entity		UUID				
SherlockHomes			cad1d071-f3f8-44bf-b6f2-45b686dfd930				
DrWatson			d70697fb-e6de-4c85-b3d3-a5316f328234				
Crime	Crime http//.		573adf17-02c3-4877-aafb-e7f1e12d239				
Moriarty http//		/Person	9f97a7bc-a8dd-449a-999d-464d868fd013				
Relations							
Subject	Subject)	Object			
SherlockHomes	SherlockHomes			Crime			
DrWatson		helps		SherlockHomes			
Moriarty		perform		Crime			



Using DLite with OTEAPI

A collection shared between all strategies



Collection

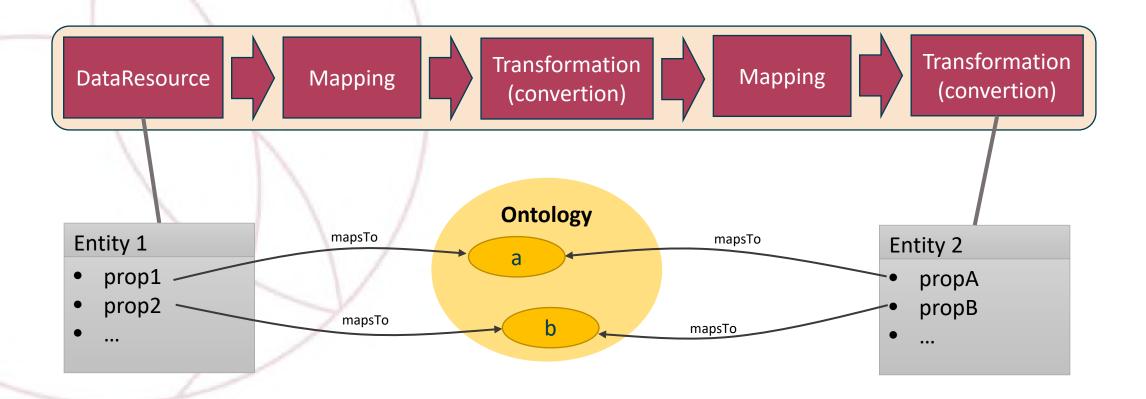
- inst1
- inst2
- ...
- relations...

"Shared knowledge base for the pipeline"



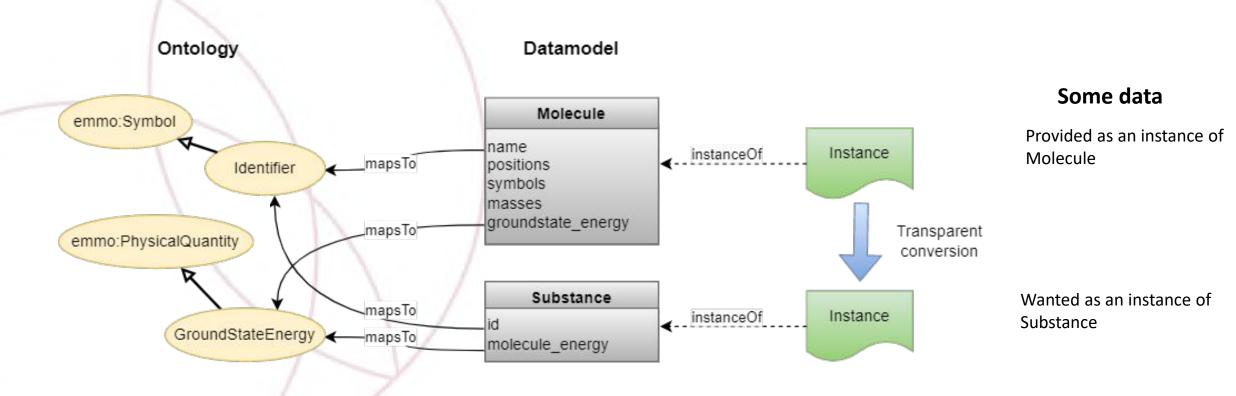
Interoperability

Conversion between data models – semantic interoperability





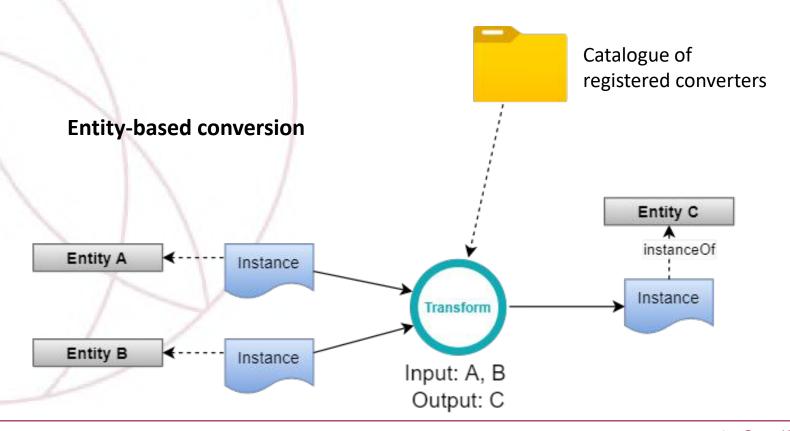
Example





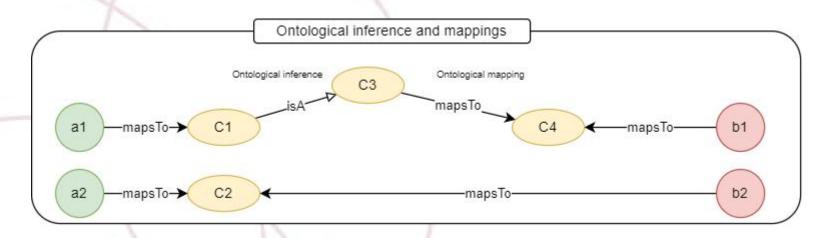
Entity-based conversions

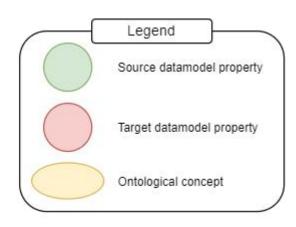
Supported by DLite – for complex cases

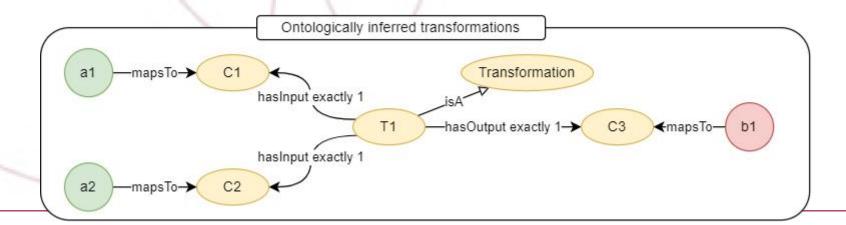




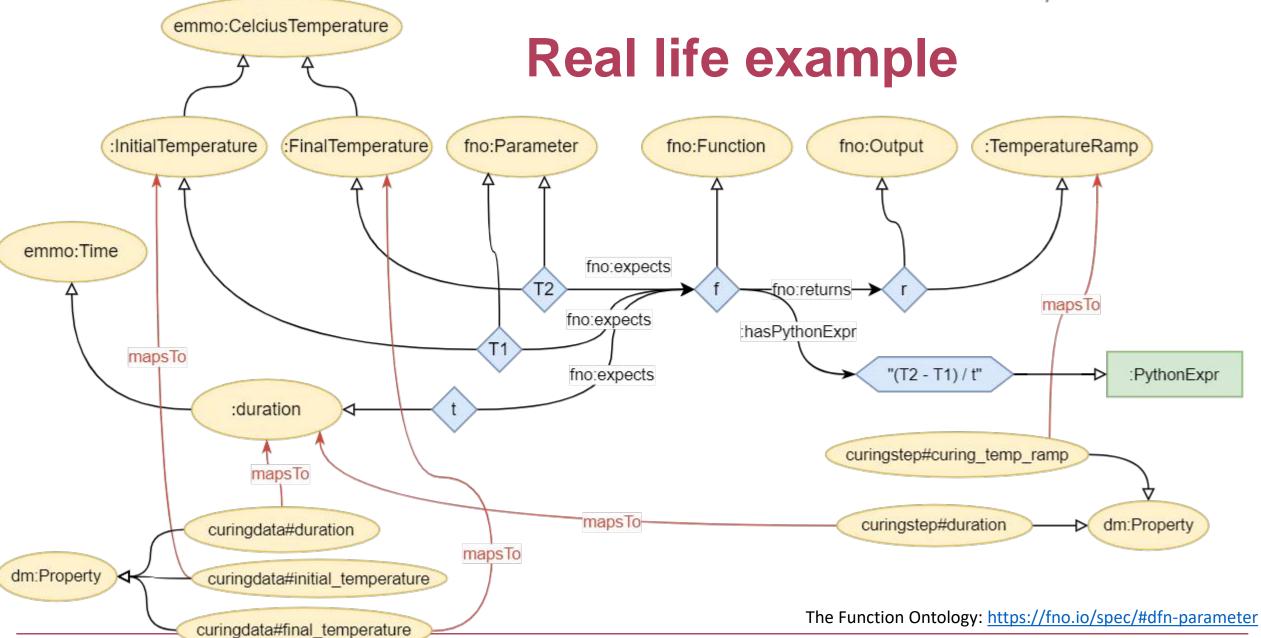
The really cool stuff...









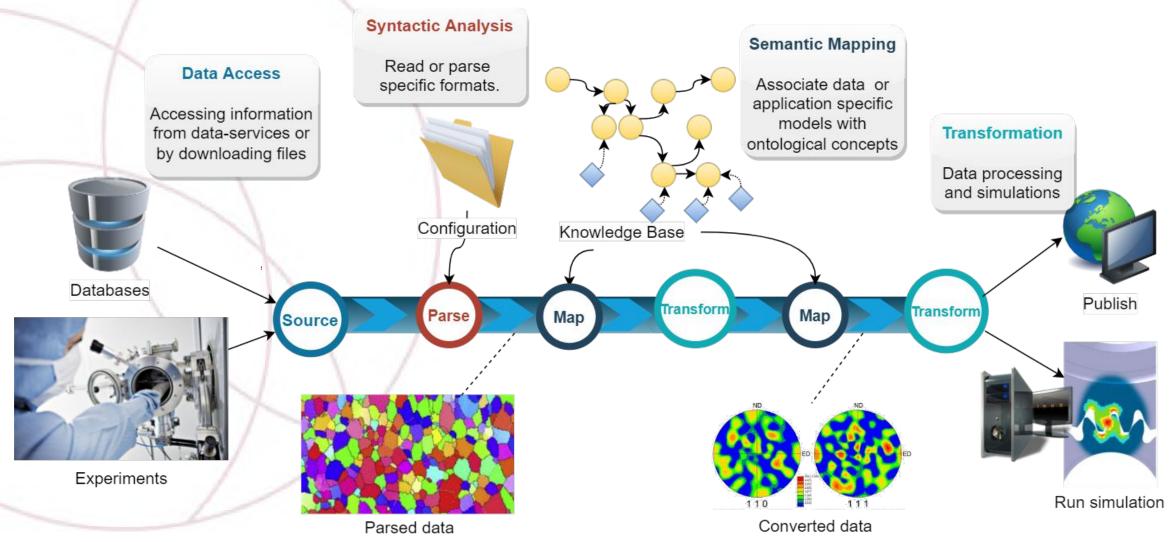




Summary: OTEAPI is framework for connecting things

Data flow from source to reciever

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